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**Boys U15 Dodgeball Rules**

* Squads can be up to 8 players, with 6 players on court at a time.
* A game lasts for two minutes – A match is best of three games.
* You can win a game by either eliminating all the opposing players or having more players on your team at the end of two minutes.
* Three dodgeballs are used and positioned in the centre zone at the start of each game.
* Once the ball has been picked up by a player from the opening rush the ball must go back to the return line before it is thrown at an opposing player.
* Games are played on a 44ft by 20ft court with a 2ft centre zone; courts are marked using non-marking tape (doubles badminton court).
* A player is out if a direct throw from an opposing team player hits them below head height. If a throw hits a player in the face they are still in.
* If a throw hits a player on the back when not facing play, or top of the head when they are ducking down, they are out.
* A player is out if their throw is caught by a member of the opposing team. A successful catch enables a player who is already out to return to the game; this must always be the first player who was out and they must return behind the return line.
* If a player is hit by a throw and a teammate catches that same ball before it hits any other surface then they have saved the first player hit from being out.
* If a player leaves the court for any reason (including to collect a ball) without asking permission from the ref, they are out.
* A player may use a ball in their possession to block a thrown ball – They must ensure they keep full control of the ball they are holding. If they drop the ball used to block, they are out.
* The leading team (the team with the most players on court) has five seconds from the referee’s call to throw the majority of the balls in their possession – the leading team can always hold on to one ball.